



IceVayne Games wins two awards at the NYX Game Awards

Nebraska, October 9, 2022 – Award-winning American Indie Game studio, *IceVayne Games*, is excited to announce that its newest title *Dinner with Strangers* has won two awards at the NYX Game Awards. *Dinner with Strangers* received a Gold Award for PC Game - Horror and a Silver Award for PC Game - Indie.



NYX GAME AWARDS

<p>2022 United States</p> <p>Dinner with Strangers Entrant Company IceVayne Games Category PC Game - Horror</p> <p>Buy Certificate Buy Statuette Download Media Print E-Cert</p>	<p>2022 United States</p> <p>Dinner with Strangers Entrant Company IceVayne Games Category PC Game - Indie</p> <p>Buy Certificate Buy Statuette Download Media Print E-Cert</p>
---	--

All the winners can be viewed here: <https://nyxgameawards.com/winner.php>

Dinner with Strangers Demo has garnered positive feedback from fans and critics worldwide. The game upon its full release will be available on PC, with console release following.

“We are so happy to win this award! We are proud of creating this game for our psychological horror fans.” said Marla Goecker, the CEO of IceVayne Games.

To find out more about the upcoming new demo and full release of Dinner with Strangers, please visit our Steam Page:

[Dinner with Strangers](#)

About NYX Game Awards

“NYX Game Awards recognize, celebrate, and honor creative excellence in the international video game industry, valuing those who contribute to ameliorate the community, providing a platform for the voices of the medium’s future. With the mission to reinvent certain current circumstances, NYX Game Awards aims to diversify the award winners, through adopting an equilibrium for games, ranging from indie to AAA titles alike.”

For more information about the NYX Game Awards, click [here](#).

About IceVayne Games

IceVayne Games is an independent game studio that primarily develops and sell psychological horror games on PC. Previous releases have received both critical and player acclaim throughout the world. The recent successful release of Dinner with Strangers – Demo, has helped to establish IceVayne Games as a leader in the psychological horror games genre. IceVayne Games also sells its assets on the Unreal Marketplace to encourage and help fellow Indie Studios to create immersive games. These assets can be viewed/purchased [here](#). For more information please visit: <https://www.icevaynegames.net> or contact Info@icevyanegames.net

Join the IceVayne Games community: [Twitter](#) | [YouTube](#) | [Facebook](#)

Contact

CEO

Marla Goecker

Mgoecker@icevaynegames.net